Character Information

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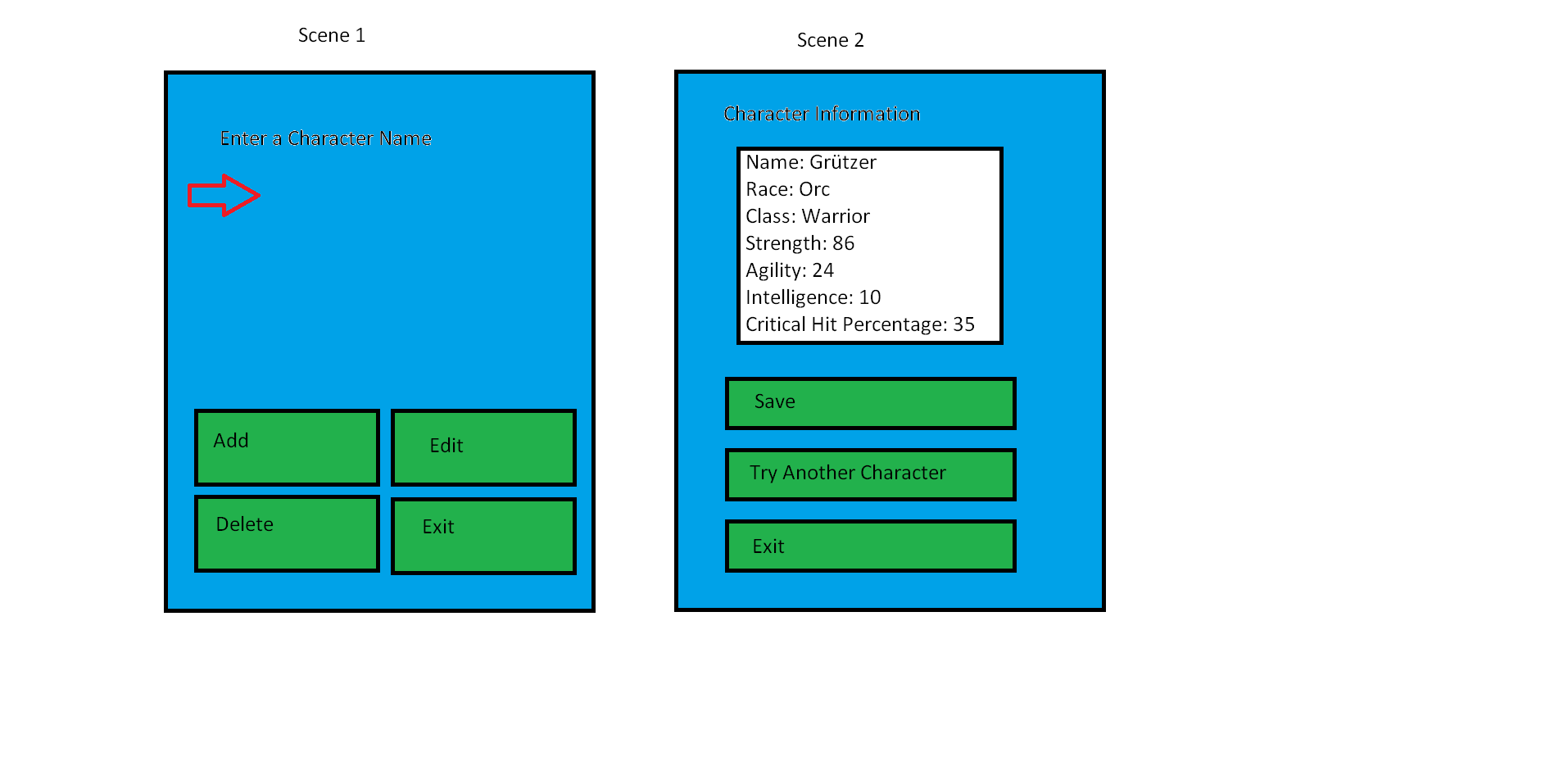
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Project Information:

We are going to be creating a program where you can view everything about different characters in a game. You can see what race, class they are and some stats such as agility, strength, intelligence and critical hit percentage. This program would be useful for anyone who is a gm working for the game company. It makes it possible for the employee to type in the character name view the person’s character data and edit or delete it. Allows the gm to see if the user has realistic data, to make sure they didn’t hack into the system to change their own stats.

Data Type & Description:

|  |  |  |
| --- | --- | --- |
| Description | Data Type | Comments |
| Race | String | Character race (elf ,troll ,human ,orc) |
| Class | String | Character Profession (warrior, hunter, mage) |
| Strength | Double | Attack power |
| Agility | Double | Speed of Attack |
| Intelligence | Double | Mana based attack power |
| Critical Hit % | Int | Percentage to do extra damage |



Buttons

Data Area

Input Area

We may need to do some research into editing a file in the specific way we have designed above for scene 2.